

WENNY LIN

ANIMATOR/ILLUSTRATOR

character design, prop design 2d & 3d character animation, 3D modelling, sound editing, painting

PROFILE

Enthusiastic artist and designer with a keen design sense. Developed characters and prop designs for a 2D short film production. An excellent team member and multitasker; open-minded with a willingness to learn and take on challenges.

Passionate about design, painting, modelling and 2D/3D animation.

SOFTWARE

ANIMATION: ToonBoom Harmony,

Autodesk Maya

ILLUSTRATION: Adobe Photoshop,

Paint Tool SAI

MODELING: Autodesk Maya,

Autodesk Mudbox

EDITING/SOUND: Adobe Premiere

Adobe Photoshop

ACHIEVEMENTS

LEO CLUB TREASURER
Collected fees and maintained
banking records as treasurer
(September 2014-June 2015)

http://animation.sheridanc.on.ca/portfolio/2019/linwen/

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https://www.instagram.com/wenjaminarto/

EXPERIENCE

PORTFOLIO WEEK ASSISTANT Sheridan College

Oakville, ON, Canada

FEBRUARY 27, 2017 - MARCH 3, 2017

- Organised receiving and returning of portfolios and responded to questions and concerns of prospective college students.
- Completed multiple tasks quickly, making sure prospective students were registered and ready for portfolio revisions, as well as checking off all completed portfolio revisions promptly.

CAFETERIA SERVER Clayton Heights Secondary School

Surrey, BC, Canada

SEPTEMBER 2010 - JUNE 2011

- Worked in a fast-paced environment while serving cafeteria students and managed the lineups.

ONLINE ILLUSTRATOR Freelance

AUGUST, 2017 - PRESENT

Surrey, BC, Canada

- Handled online business; worked on commissions, designed prints, charms, and stickers.
- Maintained scheduled deadlines for freelance job while managing ${\mathfrak 6}$ full-time courses.

PROJECTS

BORBORYGMUS — Sheridan College Group Film SEPTEMBER 2017 - APRIL 2018

- Concept artist for film; created initial design for protagonist in
- "Borborygmus", as well as adaptations in other styles. Created consecutive variations with constructive feedback, leading to the final design.
- Contributed to my division with prop design, as well as style direction from realistic objects and those rendered to a more graphic cel-shaded style.

PRODUCTION MANAGER; set up group meetings and deadlines for production. Responsibilities involved communication with composers, mentors and updating absent group members on any missed discussions.

- Took charge of organizing files and putting together leicas and workbooks.

EDUCATION

BACHELOR OF ANIMATION

SEPTEMBER 2015 - JUNE 2019

Sheridan College, Oakville, ON, Canada





